

## Transferable skills

Woeful World Wars (Year 6 – Terms 1 and 2)

Alliance

Propaganda

Remembrance

Armistice

Morale

Strategy

Territories

Influence

Comrades

Recruitment

Hierarchy

Rationing

Politics

Power

Duty

Treaty

Evacuation

Trenches

Maps

Terrain

## Transferable skills

Curious Cases – Ancient Egypt (Year 6 – Terms 3 and 4)

Civilisation

Excavation

Afterlife

Economy

Climate

Worship

Trade

Honour

Rule

Social  
Class

Hierarchy

Education

Pyramid

Tomb

Citizen

Language

Influence

Wealth

Ancient

System

## Transferable skills

Sail Away (Year 6 – Terms 5 and 6)

Explore

Trade

Economy

Justice

Factors

Envoy

Vessel

Status

Observation

Explorer

Evolution

Climate

Temperament

Survival

Adaptation

Tempest

Weather

Shakespeare

Charles  
Darwin

Species